



Acceleration Techniques For Direct Use of CAD-Based Geometries In Fusion Neutronics Analysis

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Overview

- Background
- Implementation
- Workflow and Related Tools
- Acceleration Techniques
- Benchmarking
- Applications



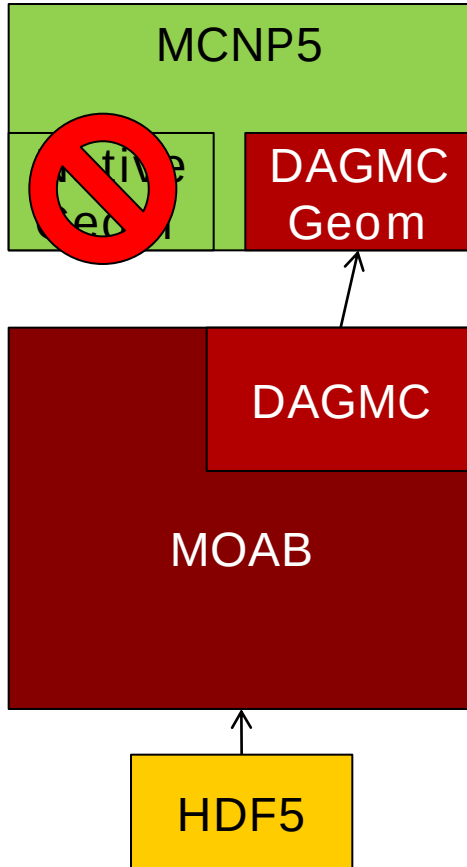
Three Motivations for CAD-Based Monte Carlo Tools

- Faster
 - Reduce human effort
 - **Provide common domain for coupling to other analyses**
- Cheaper
 - Reduce human effort
- Better
 - Avoid human error in conversion
 - **Include higher-order surface descriptions in analysis**



DAGMC

Direct Accelerated Geometry Monte Carlo

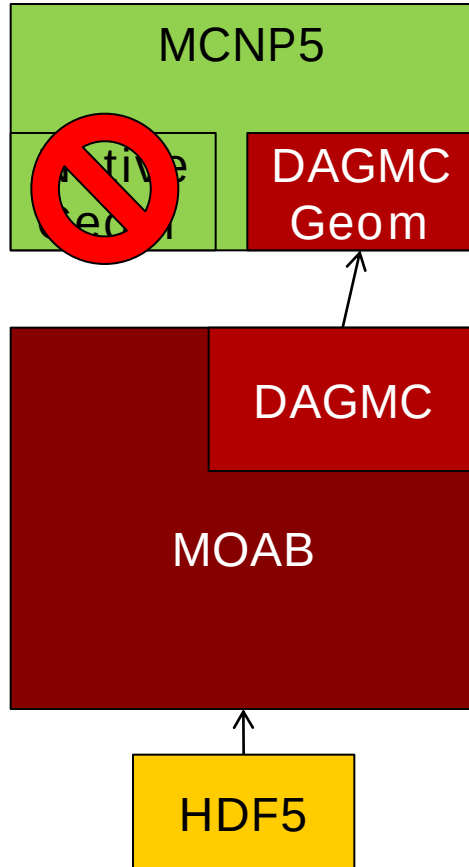


- MOAB
 - Mesh-Oriented dAtaBase (ITAPS)
 - Acceleration techniques based on mesh/geometry concepts
 - Native file format based on HDF5



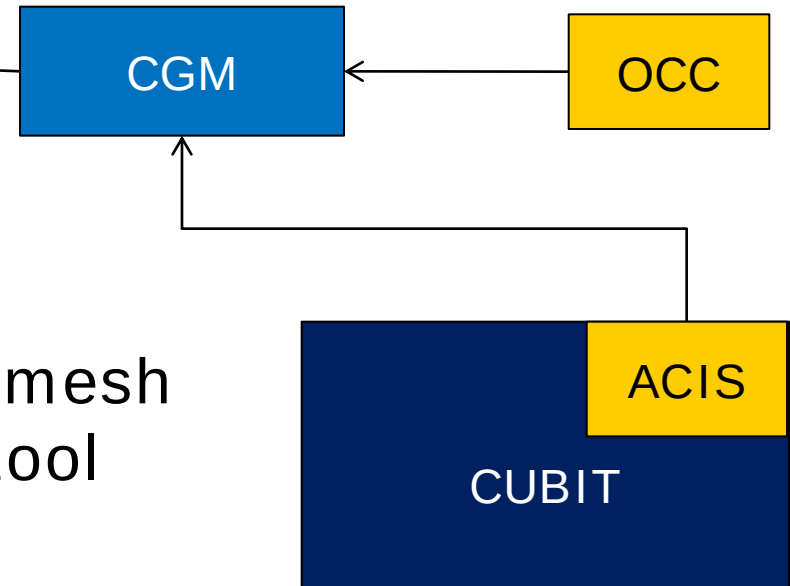
DAGMC

Direct Accelerated Geometry Monte Carlo



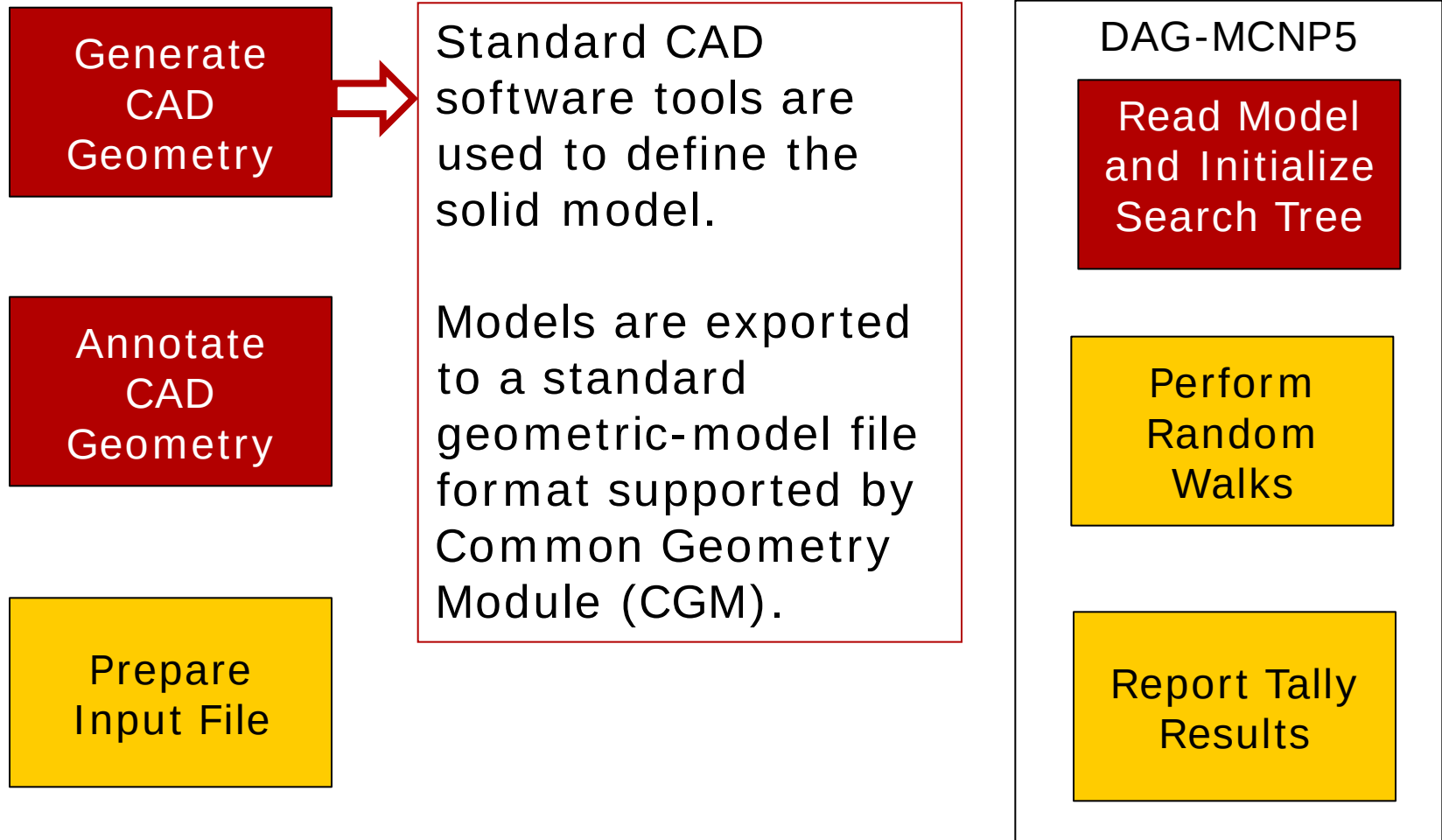
- Read solid model geometries with Common Geometry Module (ITAPS)
 - Implement once for generic CGM
 - Variety of underlying solid modeling engines

- CUBIT solid modeling & mesh generation tool (Sandia)



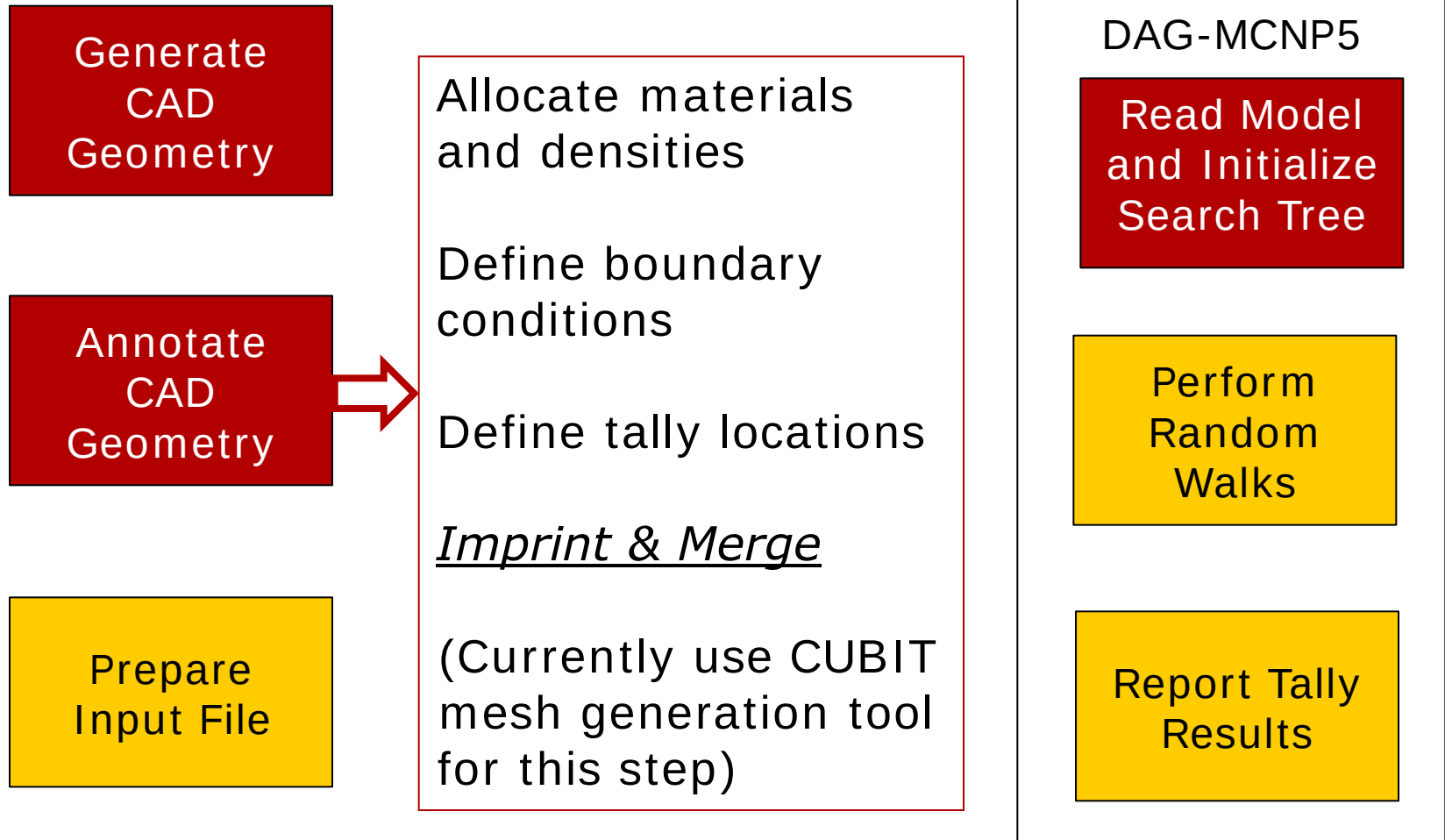


Workflow Includes a Variety of New Tools and Skills



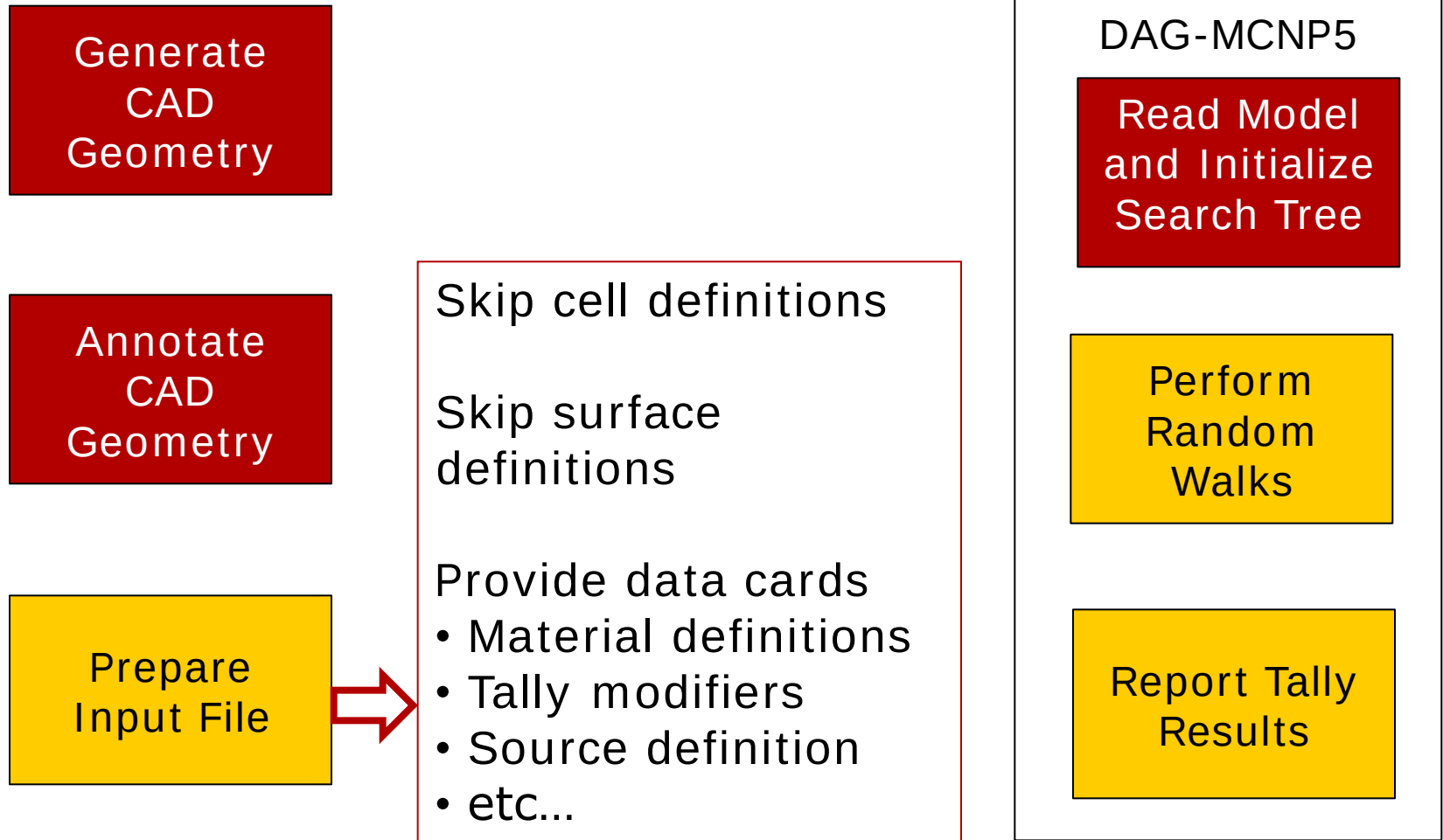


Workflow Includes a Variety of New Tools and Skills



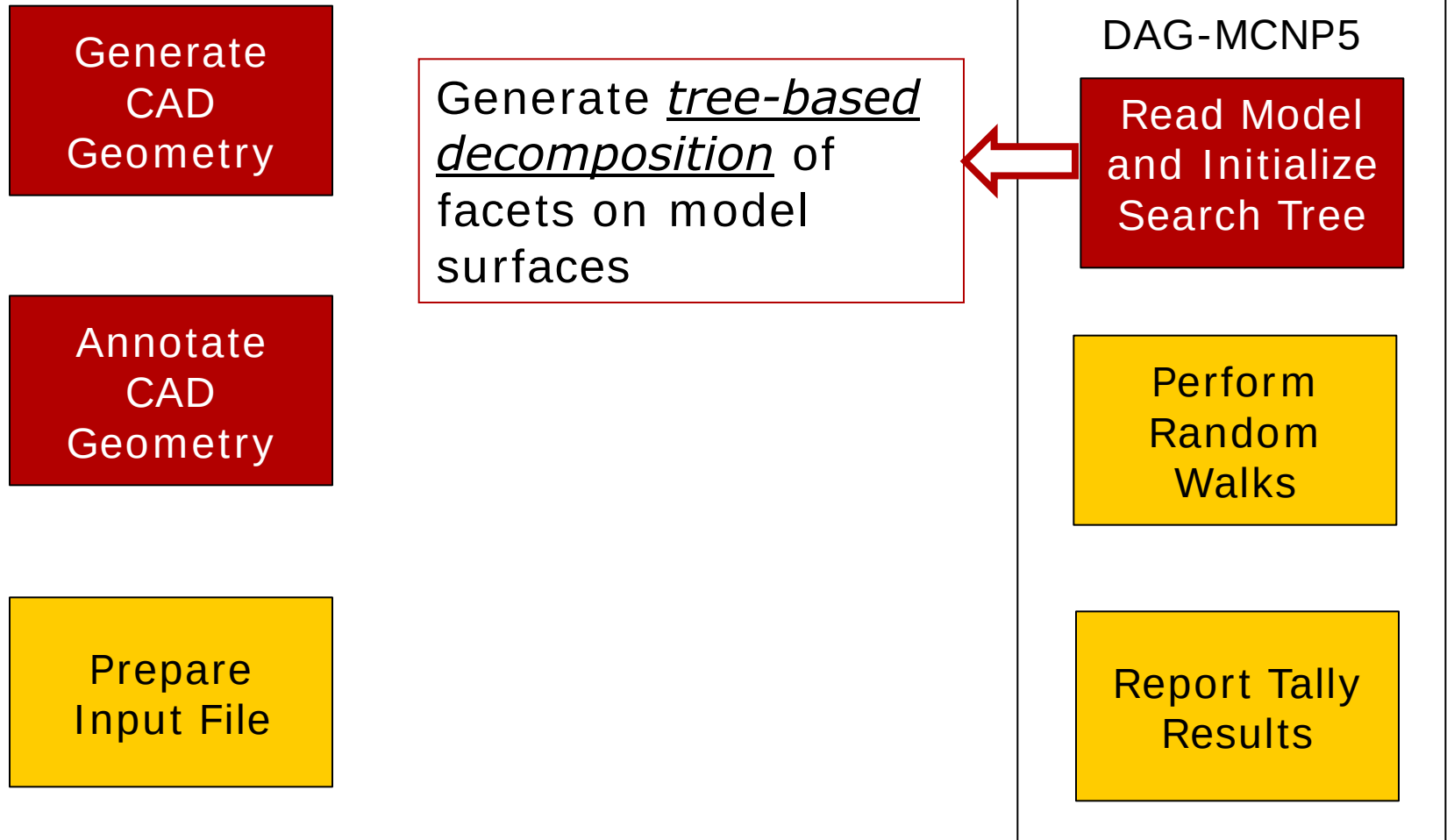


Workflow Includes a Variety of New Tools and Skills





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Workflow Includes a Variety of New Tools and Skills

Generate
CAD
Geometry

Annotate
CAD
Geometry

Prepare
Input File

Circumvent standard functions involved in ray-tracing, esp.

- ray-surface intersection
- point-in-volume determination
- neighboring cell determination

DAG-MCNP5

Read Model
and Initialize
Search Tree

Perform
Random
Walks

Report Tally
Results



The Need for Acceleration Techniques

- Ray-tracing: fundamental operation of Monte Carlo transport
 - Ray-tracing on 2nd order analytic surfaces is efficient
 - Ray-tracing on arbitrary high-order surfaces requires high-order root finding
 - Also need to detect curves where surfaces meet
 - More complexity with high-order surfaces

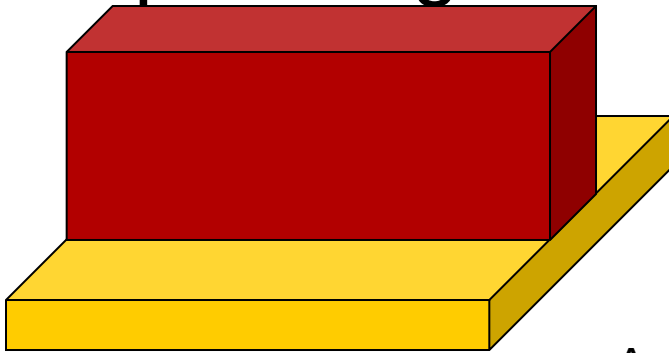
Accelerations

- Imprint & merge
 - Reduce complexity of determining neighboring regions in space
- Faceting
 - Reduce ray-tracing to always be on (planar) facets, but
 - introduce approximations
 - millions of individual facets
- Oriented Bounding Box Tree
 - Accelerate search of millions of surfaces
 - Reduce number of surface tests



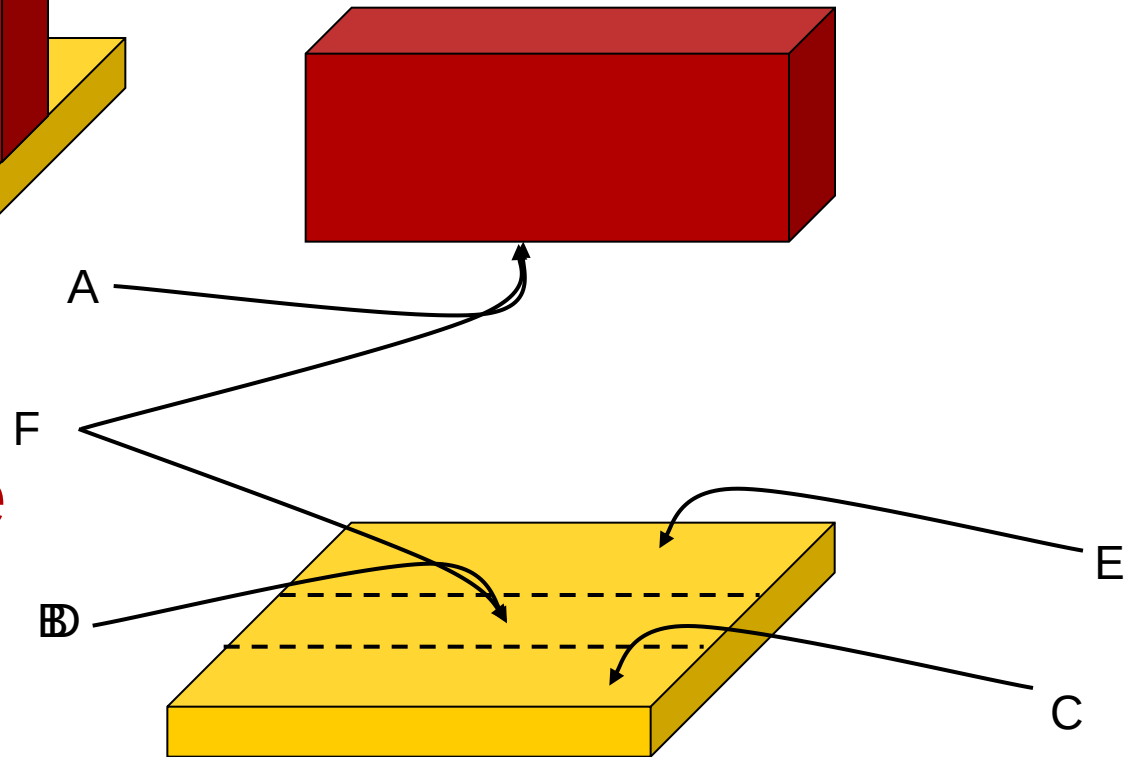
Accelerating the Neighboring Cell Determination

- Imprinting



- Merging

- Each surface in max. 2 cells



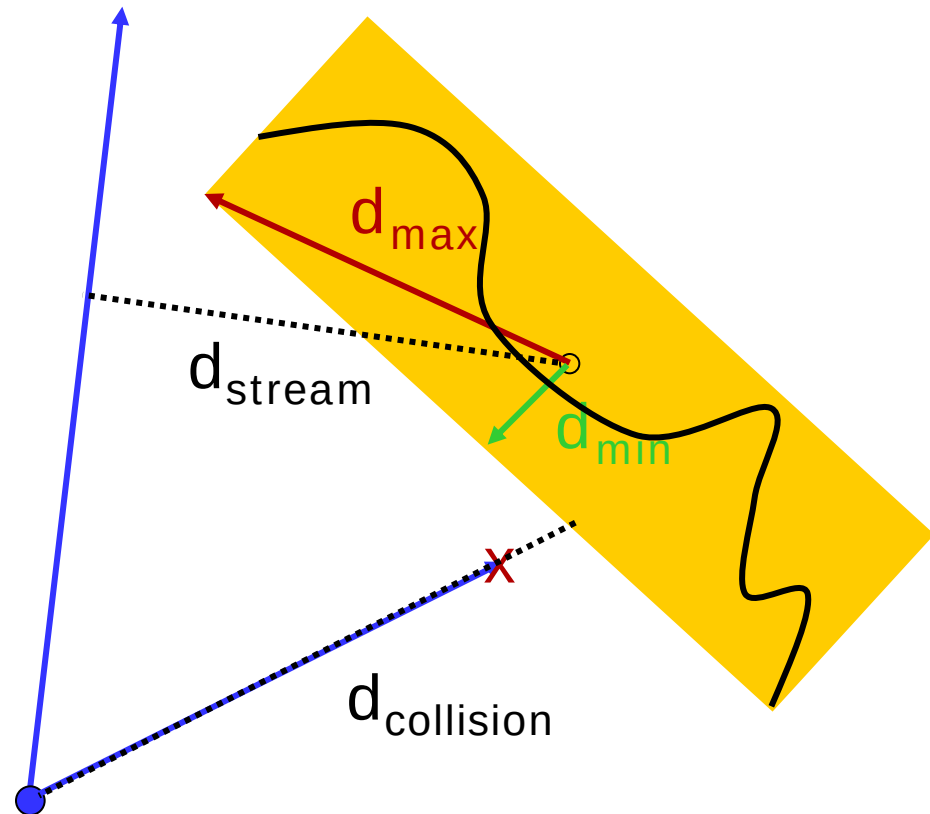
Avoiding the Explicit Calculation of the "Complement"

- CAD-based solid models do not typically represent non-solid regions
 - e.g. voids, coolants
- Explicit calculation
 - Boolean operations in CAD (or CUBIT)
 - Often computationally expensive
- Implicit determination
 - Volume bounded by surfaces with only 1 cell following imprint & merge



Accelerate Testing of Each Bounding Box

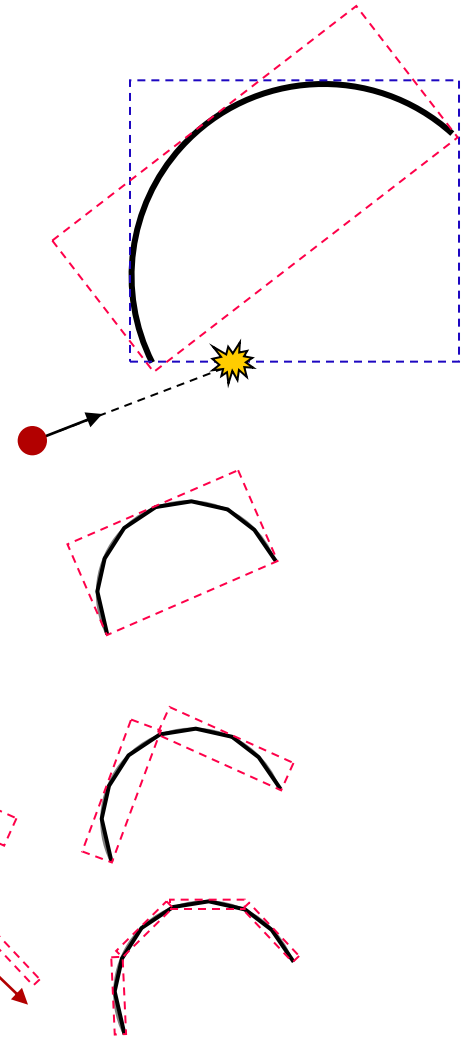
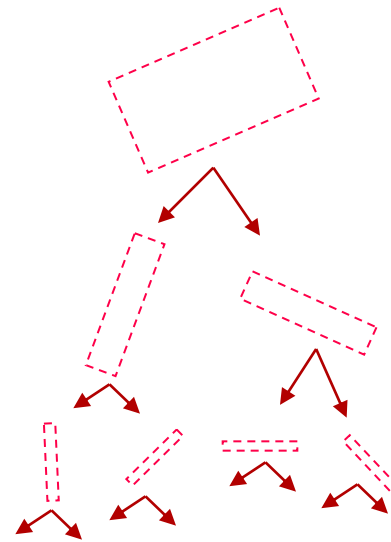
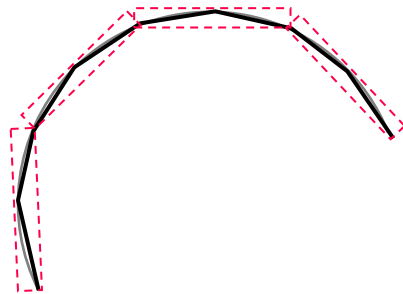
- Simple (inexpensive) bounding box test
 - Streaming distance to closest approach
 - Collision distance to closest approach





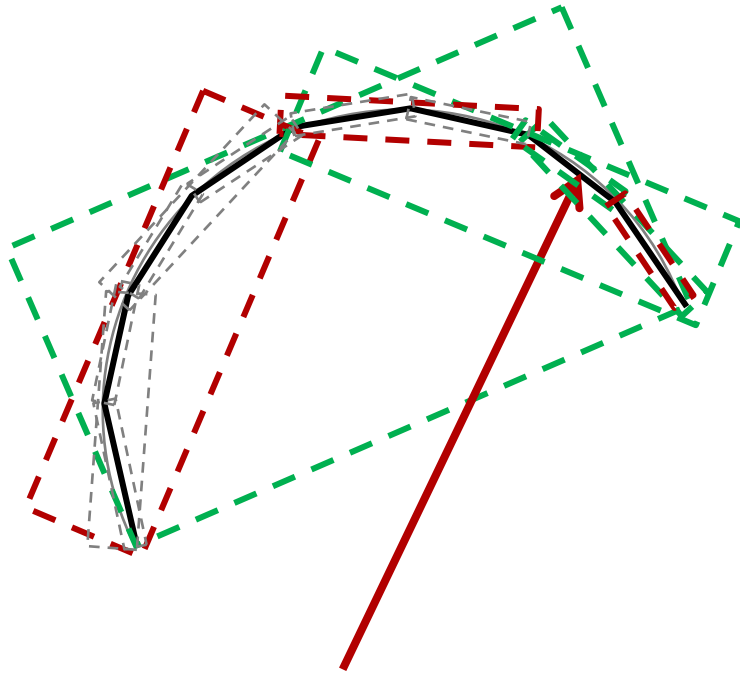
Oriented Bounding Box on Facets as Nodes in a Tree

- Axis-aligned bounding box often larger than necessary
- *Oriented* bounding box makes smaller boxes
- OBB on facets allows finer-granularity boxes to be arranged in tree





Tree Traversal Could Have $O(\log_2(n))$ Bounding Box Tests

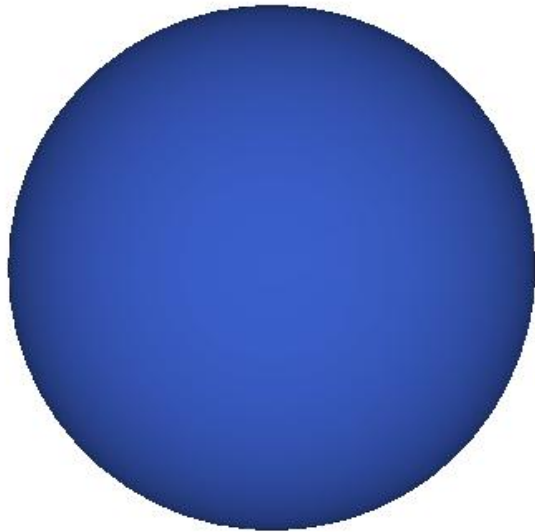


- Distance limit should guarantee improved performance
- Tree root for each cell/volume
 - Accelerate ray-tracing in implicit complement

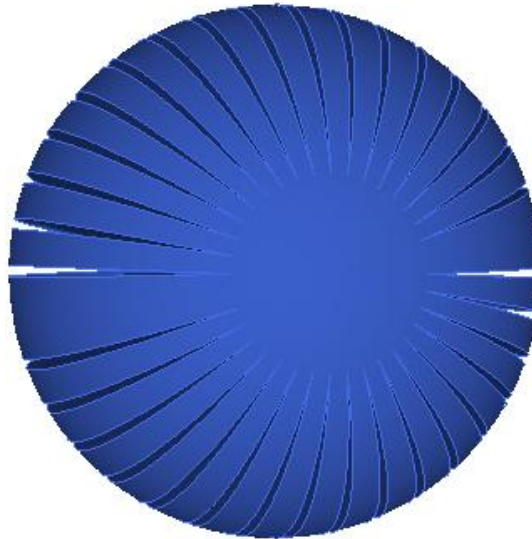


OBB-Tree Traversal Performance Tested on 3 Geometries

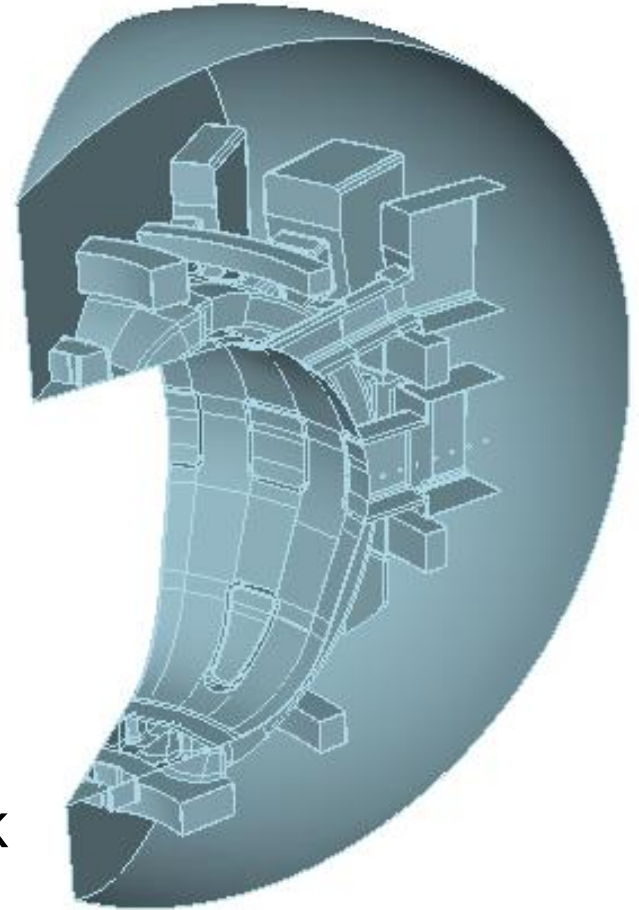
Sphere



"Deathstar"

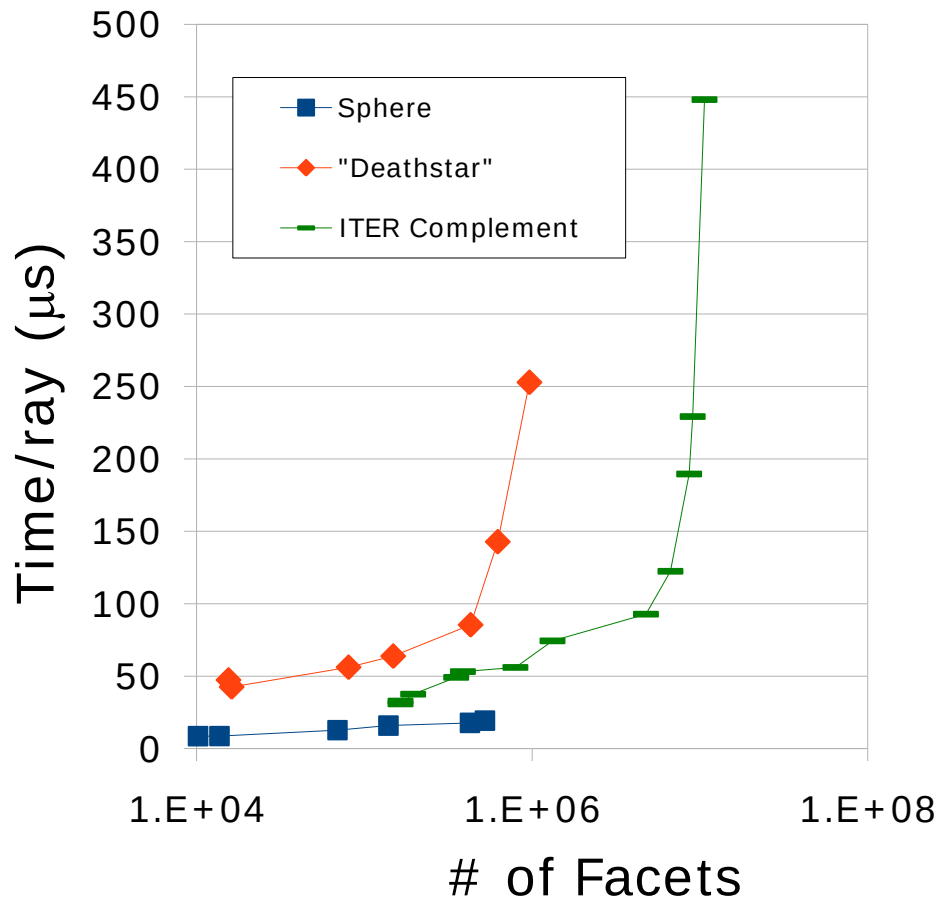


ITER Benchmark
Complement

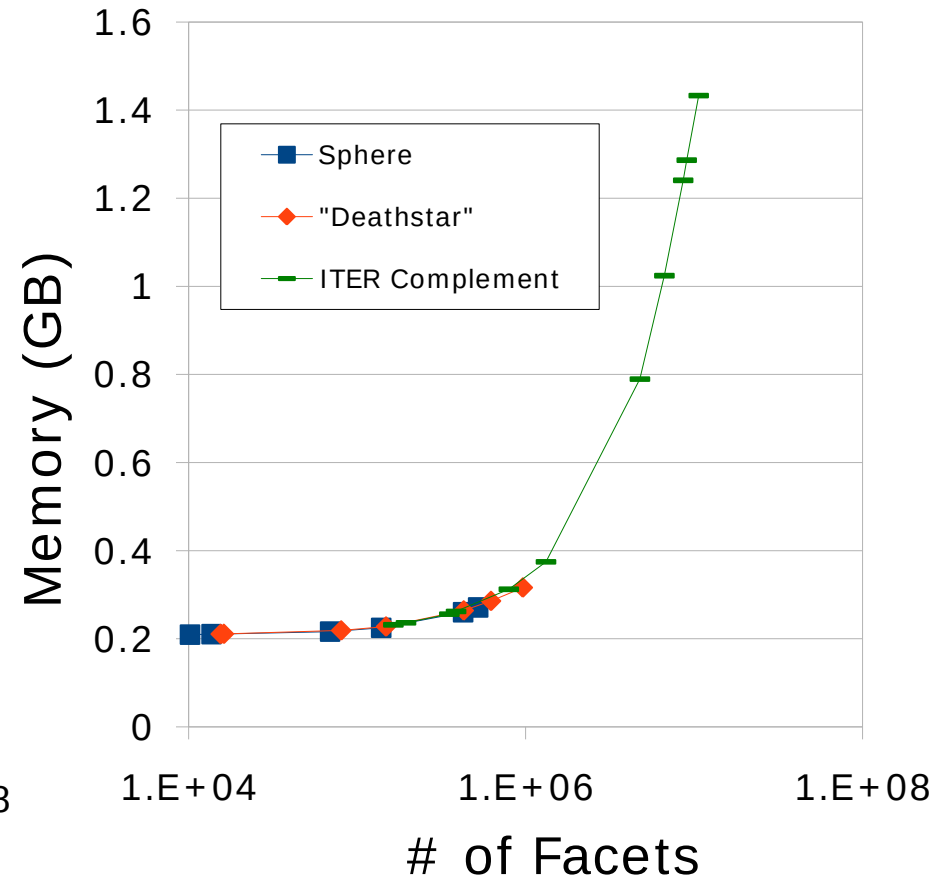


OBB Tree Performance Not Scaling as Expected

Ray Tracing Time

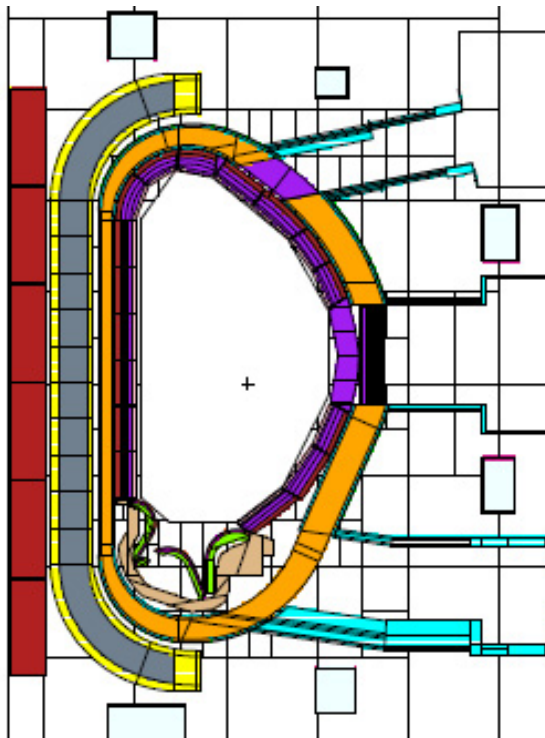


Memory Usage

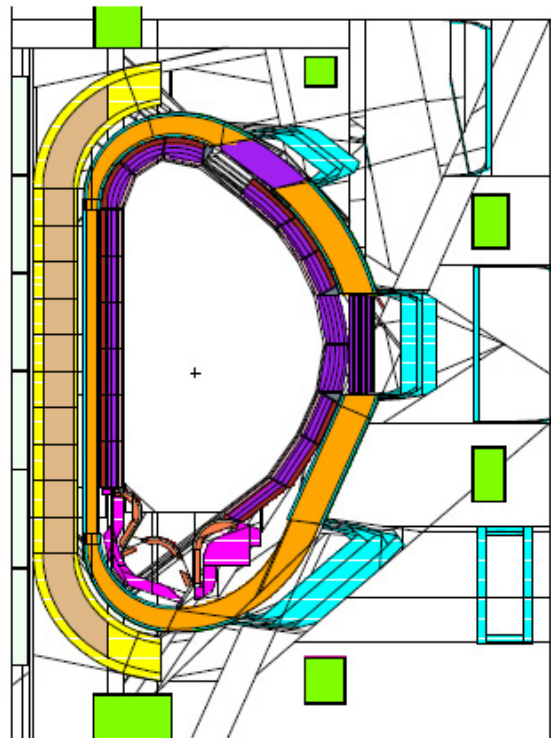


Performance Compared Using Translated Models

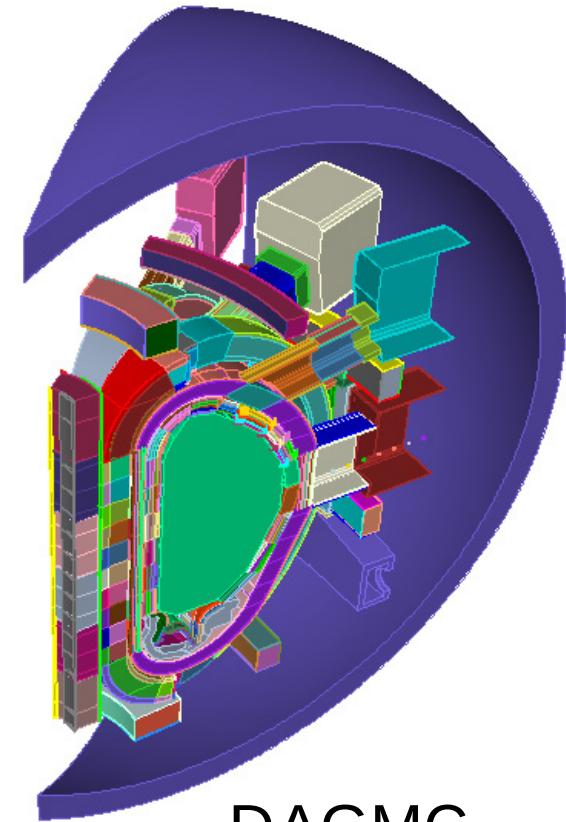
ITER Benchmark Model: >800 cells, ~10,000 surfaces



MCAM
Translation



McCad
Translation



DAGMC
Solid Model

Overall Performance Less than 3x Slower than Native Geometry

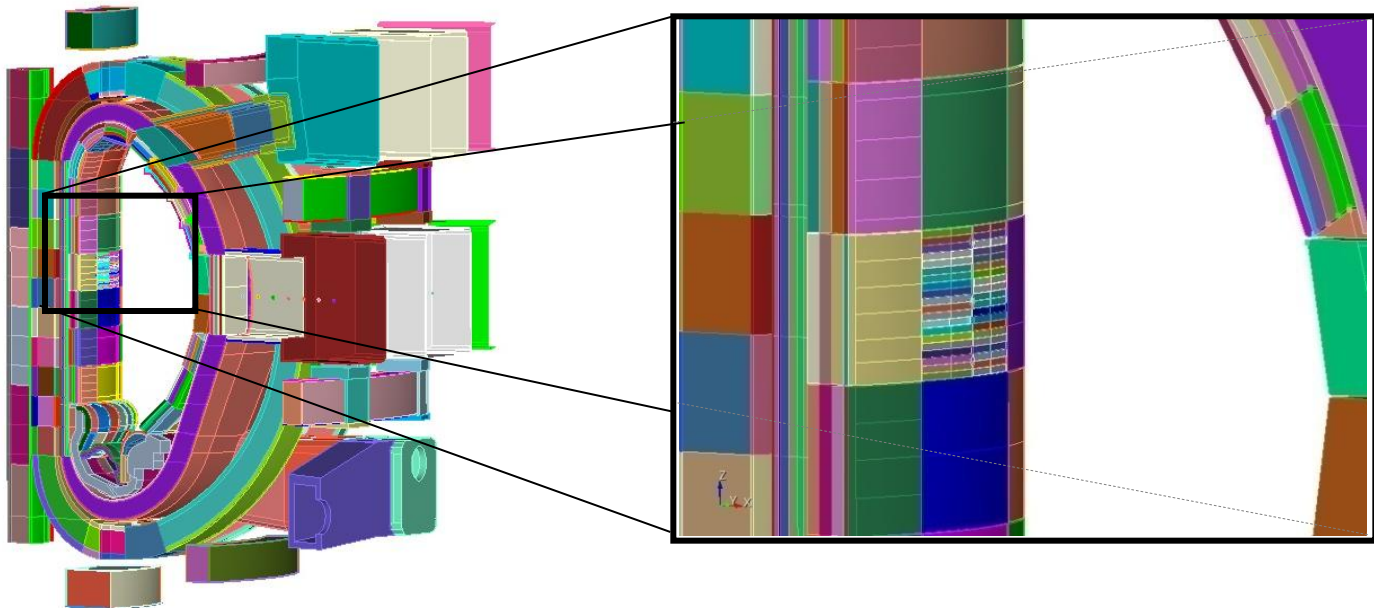
- Performance of translation approaches vary by 60%

Model	Number of Volumes	Number of Surfaces	Relative CPU-Time
MCAM translation	4148	3192	1
McCad translation	6031	3800	1.63
DAGMC	802	9834	2.46



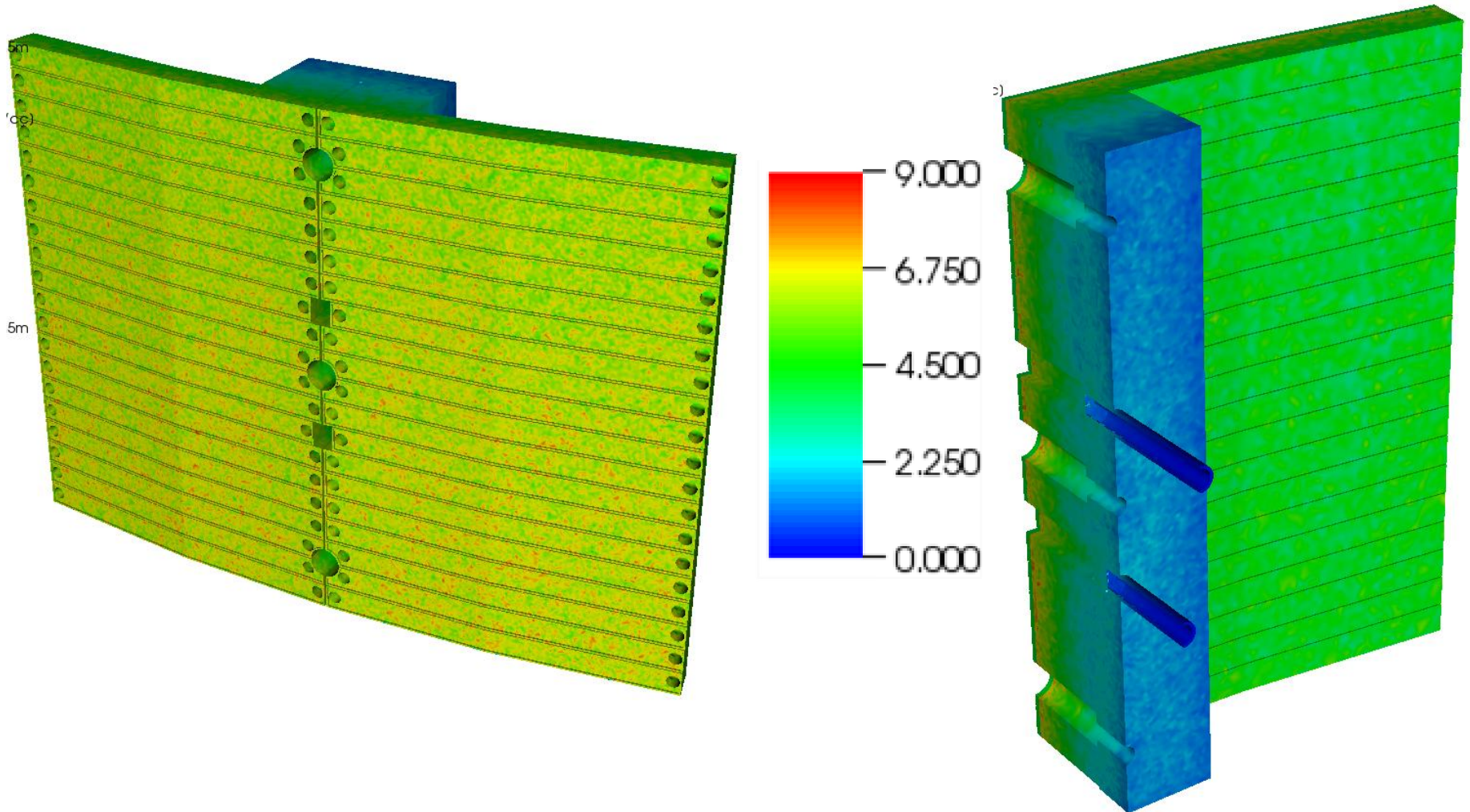
Sample Application: First Wall & Shield Heating

- Module 4 installed in full ITER model
- 500 M neutron histories (240 cpu-days)
- Cartesian mesh tallies
 - varying resolution (3mm – 10 mm) ~23 M voxels



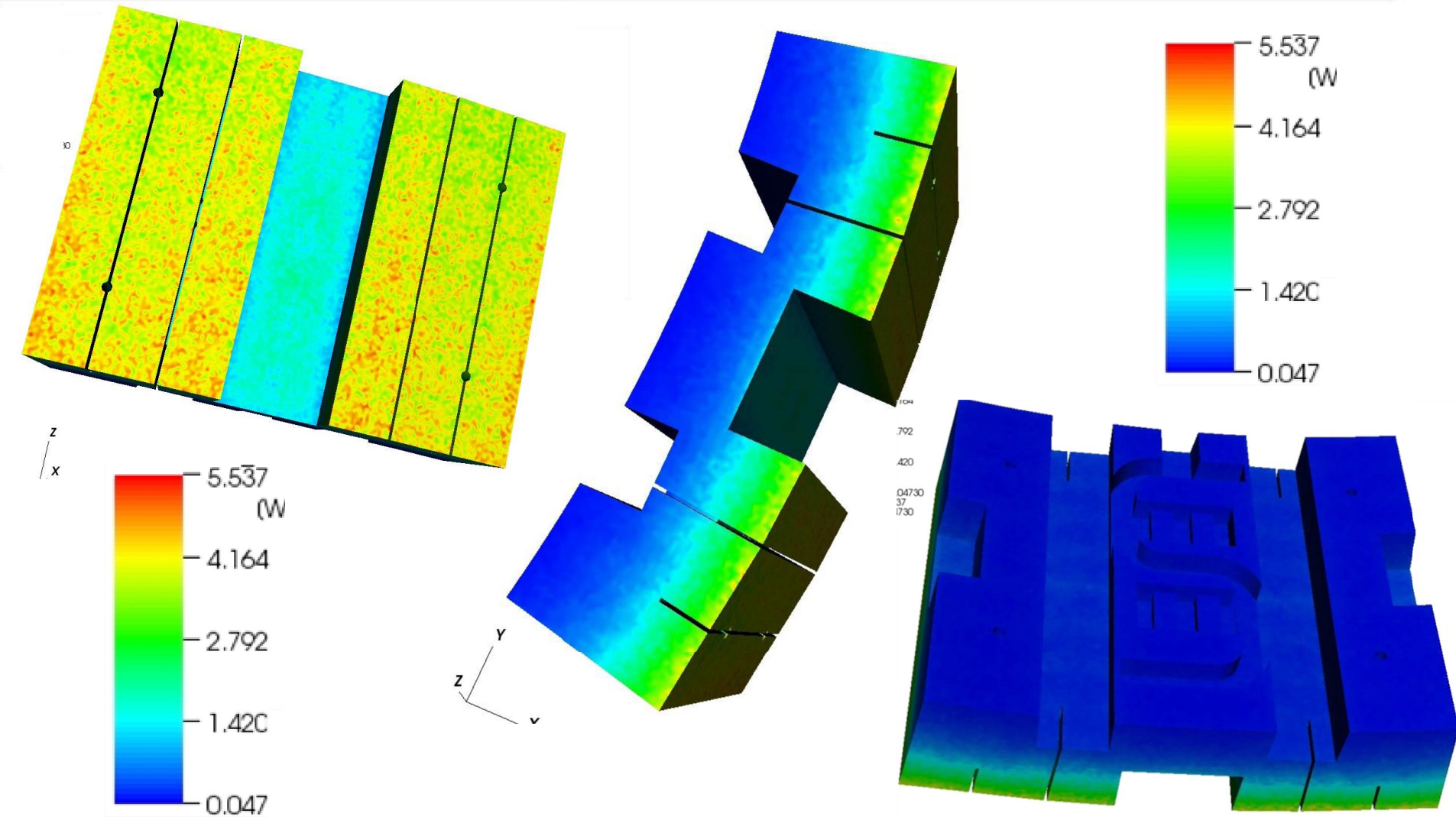
Nuclear Heating in M4 First Wall

W/cm^3





Nuclear Heating in M4 Shield



DAG-MCNP5 Available For Use

- Requirements
 - Linux
 - Cubit 10.2 (Sandia National Laboratories)
 - MCNP5 source code (RSICC or NEA)
- Accompanying tools
 - MCNP->CAD converter
 - Mesh interpolation tools
- Coming developments
 - Conformal (body-fitted) mesh tallies
 - Coupling
 - Automated hybrid methods
 - Hi-fidelity activation/isotopics



Produced by University Communications

Questions?

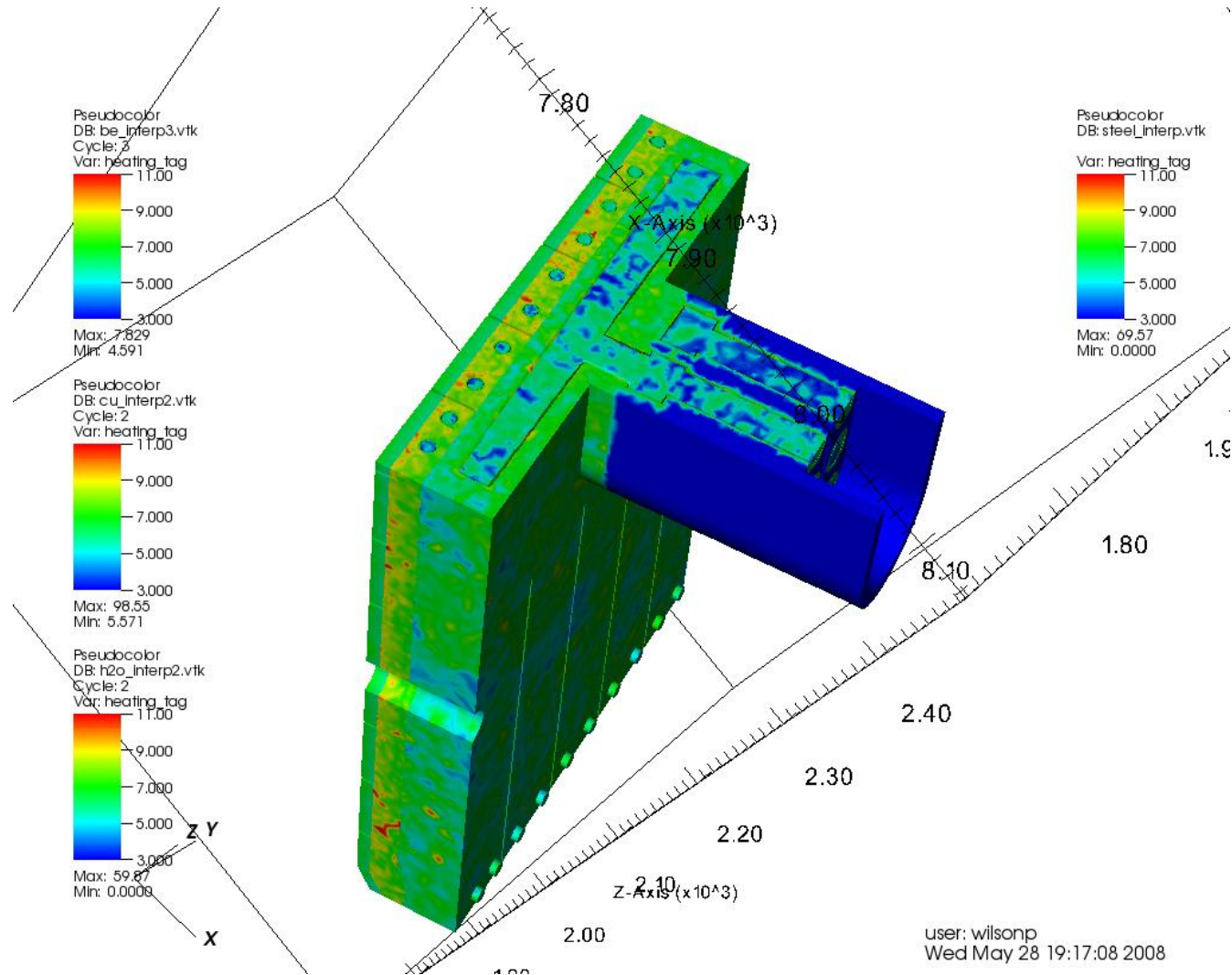
wilsonp@engr.wisc.edu

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Nuclear Heating Module 13 CFD Mesh



Other Applications

- Space reactor analysis following large deformations
 - Mesh-based geometry is effectively the same as faceted representation
- ATR National User Facility experiment design
 - Allow experiment designers to more easily iterate

Other MC codes

- UW development platform
 - MCNPX 2.6.x
 - MCNP5
- External groups
 - CEA: Tripoli-4
 - Implemented but not validated
 - MIT: Geant-4
 - Early development