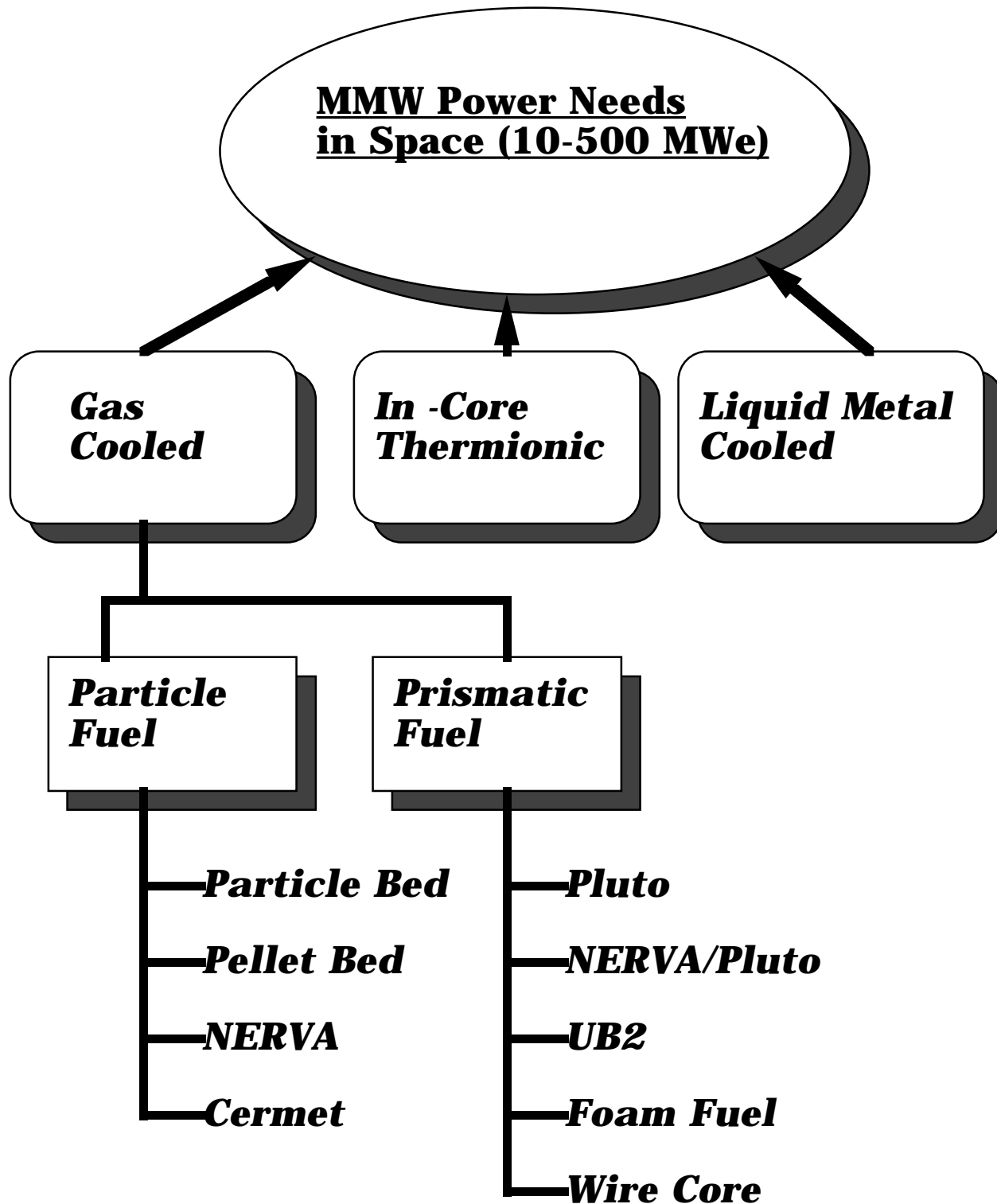


**Four Major Fission Reactor Concepts Which
Have Survived the Screening for the Multi
Megawatt Program**



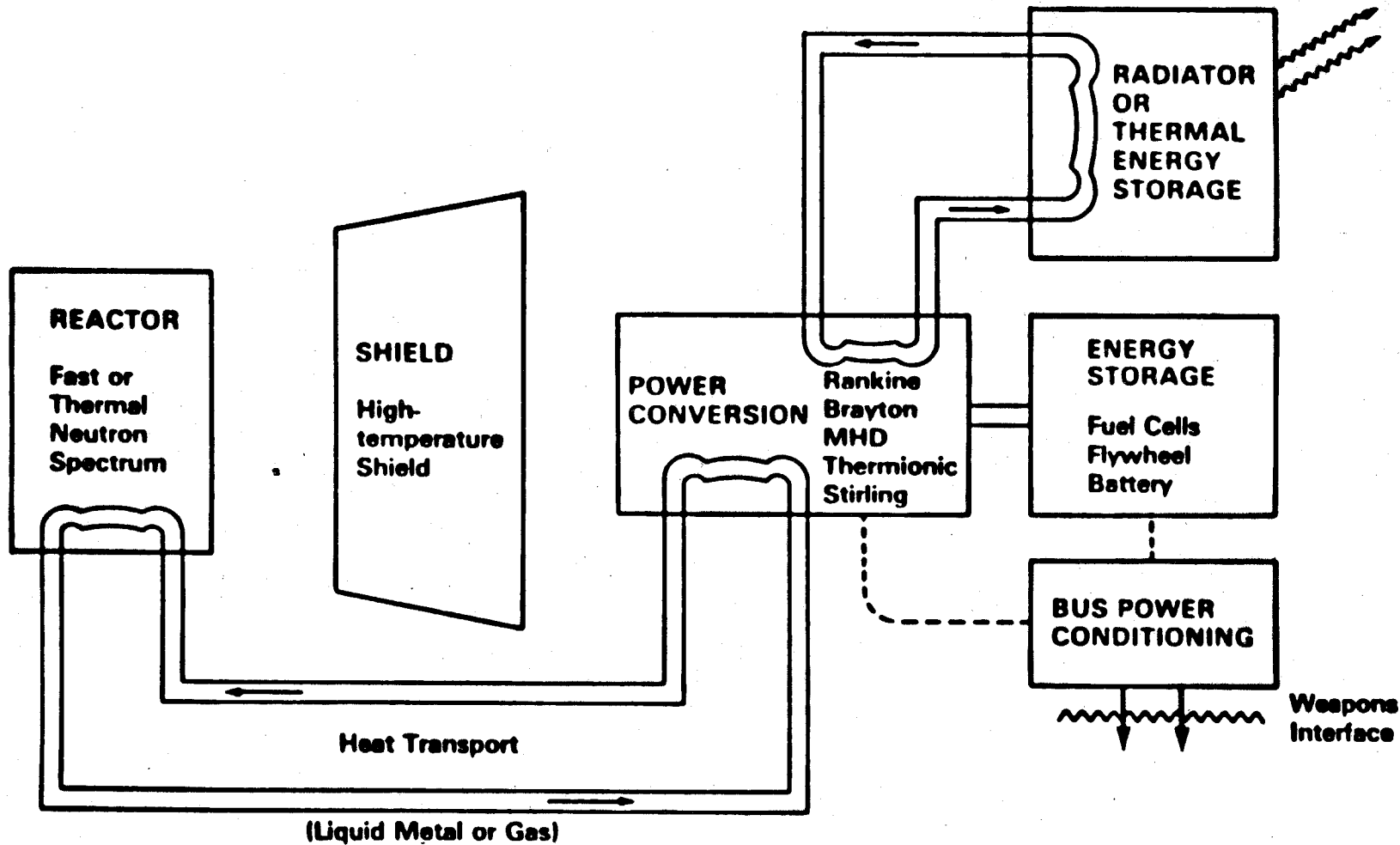


Figure 2.1 Schematic of Space Reactor Closed Cycle System Showing Possible Choices of Components (Open Cycle Systems Do Not Need A Mass Storage Sub-System)

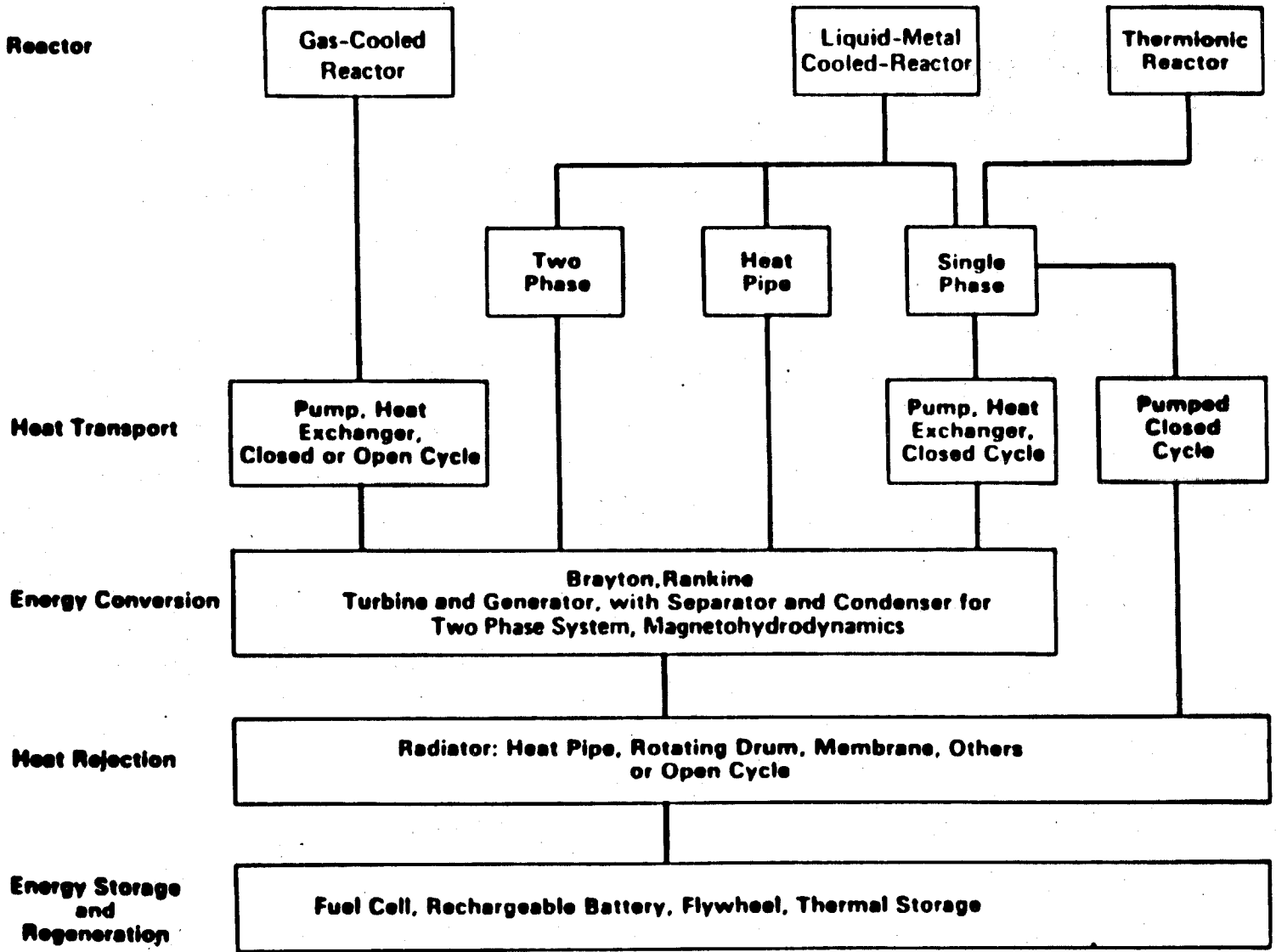


Figure 3.2 Generic Classes of Space Nuclear Power Systems

General Comments on Space Power Reactor Designs

A.) Fast Vs Thermal

1.) Reactor Mass

- ***Thermal reactors require moderator***
- ***Moderator/ Fuel molecular ratios $\approx 500:1$***
- ***Generally thermal reactors are bigger (size) and heavier than fast reactors***

2.) Fissile Material Requirements

- ***$\sigma_{fiss}/\sigma_{capt}$ for fast reactors is less than for thermal reactors, \implies more ^{235}U is required for fast reactors***
- ***Control of thermal reactors is easier and less complicated;***
 - ***$\sigma_{absorption}$ larger for thermal neutrons***
 - ***delayed neutrons help control thermal reactors***

3.) Fission Product Poisoning

- ***Because of higher $\sigma_{absorption}$ for fission products in thermal reactors, more attention must be paid to FP buildup and decay (i.e., Xe)***

B.) Direct vs Indirect Cycles

1.) In-Core Heat Transfer

- **Liquid metal boiling in a micro-g environment has not been adequately explored (e.g., critical heat flux, flow instabilities, etc.)**

2.) Enhanced Erosion and Corrosion

- **Due to In-core boiling and 2-phase flow**

3.) Contamination of Power Conversion System

- **Occurs through coolant activation, FP release, and activated corrosion products**
 - **Indirect confines activation to primary loop**
 - **Direct cycle requires shielding to protect electronics from contamination**

4.) Working Fluid Optimization

- **Indirect- both fluids can be, independently optimized for reactor and turbine**

- **Direct-Same working fluid used for all power system components**

5.) Number of Components

- **Indirect cycle requires at least a heat exchanger and an extra pump**

C.) Liquid Metal vs Gas Cooling

1.) Heat Transfer Surface Area

- **Because the heat transfer of liquid metals is much better than gases, the surface area required is much less ==> smaller size and less complicated fuel design**

2.) Pump Requirements

- **Electromagnetic pumps, with no moving parts can be used for liquid metals, not gases**

3.) Coolant Freezing

- **Thawing, space for expansion .**

4.) High Temperature Material Compatibility

- **More severe at MMW operating T**
 - **Trace impurities in gas (e.g., O₂, N₂, or hydrocarbons in He) may make these coolants incompatible with refractory alloys.**

5.) Safety

- **Gases better than liquid metals with regard to fire, explosions, and void coefficients.**

6.) Neutron Activation

- **Liquid metals present shielding problems (both from activation of the coolant and because of activated corrosion product.)**

7.) Two Phase Thermal/Hydraulics

- **Boiling and 2 phase flow can be avoided with gases**

Related Technologies for Lead MMW Fission Power Plants

Generic Concepts Technology	Gas Cooled		In-Core Thermionic	Liquid Metal System
	Particle Fuel	Prismatic Fuel		
Fuels	UC	UB_4 - B_4C 99.9 % ¹ B ₁	• Cermets • UO_2	
			UZrC	UN
Materials	SiC MoRe ZrC Re	Ta Alloy Mo Alloy C Blocks	W-emitter C-emitter Refractory Alloys	Refractory Alloys Ceramic Composite Metal Composite
Operating Temp/ Coolant	1500-2000 °K He/ ² Xe H		1000-1500 °K NaK or Li	1400-1700 °K Li

Comparison of System masses for Steady State Multimegawatt Power in Space

Remember that these systems may have to generate a few MW's for a year or so.

This Means They will Be Closed!

See table of masses for MMWSS

General Comments

- **Even though the Rankine system is the lightest, the uncertainty with 2 phase flow in zero g is an inhibiting feature**
- **If the efficiency of Thermionic systems approaches 15-20%, then they can compete with Rankine cycles**
- **Closed cycle Brayton cycles avoids the flow problems and the need for more 'breakthrus'**

1.) Rankine Cycle

- **Used a single fluid system, K.**
 - **Because of the difficulty in predicting the amount of fluid which will be entrained in K vapor, the turbine must be designed to handle significant erosion.**
- **Fires on the pad a potential problem**

- **Could go to an indirect cycle, but the heat exchanger mass would be equivalent to a vapor separator**

2.) Brayton System

- **Use He/Ne mixture, non-corrosive and inert**
- **Heavy, but simple and developed**

3.) Thermionic System

- **Heavy but has no moving parts**
- **Assumed technology is modest, and 1800 °K emitter give 10-12% efficiency. General Atomics has laboratory devices that exhibit much higher efficiencies ($\approx 20\%$)**

Comparison of 10 MW_e Steady State Mode Space Power Systems

Metric Tonnes for 1 Year

Component	Therm- ionic	1350 °K Rankine	1500 °K Brayton
Reactor & Shield	32.1	3.3	7.8
Turbine	0	0.9	1.2
Generator	0	1.1	1.1
Compressor	0	0	3.5
Radiator & Condensor	28.8	11.7	44.8
Vapor Separ	0	2.1	0
Power Conditioning	2.0	2.0	2.0
PC & Gen Radiator	1.1	2.3	2.3
Mise	6.4	2.3	6.3
TOTAL	70.4	25.7	69.0

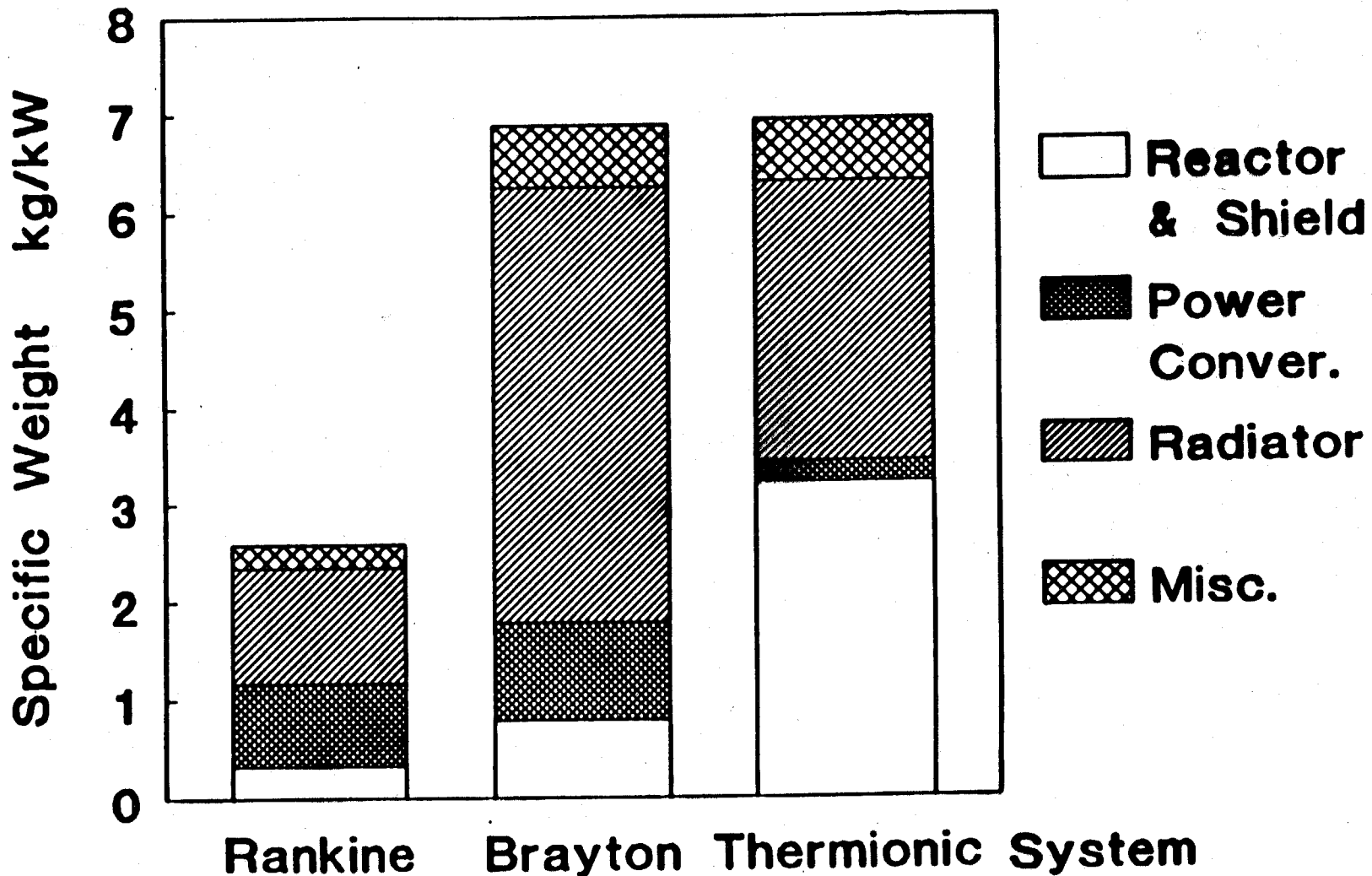


Figure 4-1. Comparison of Specific Weights of Multimegawatt Space Power Systems for the MMWSS Mode Assuming 10-MWe Power for 1 Year of Operation

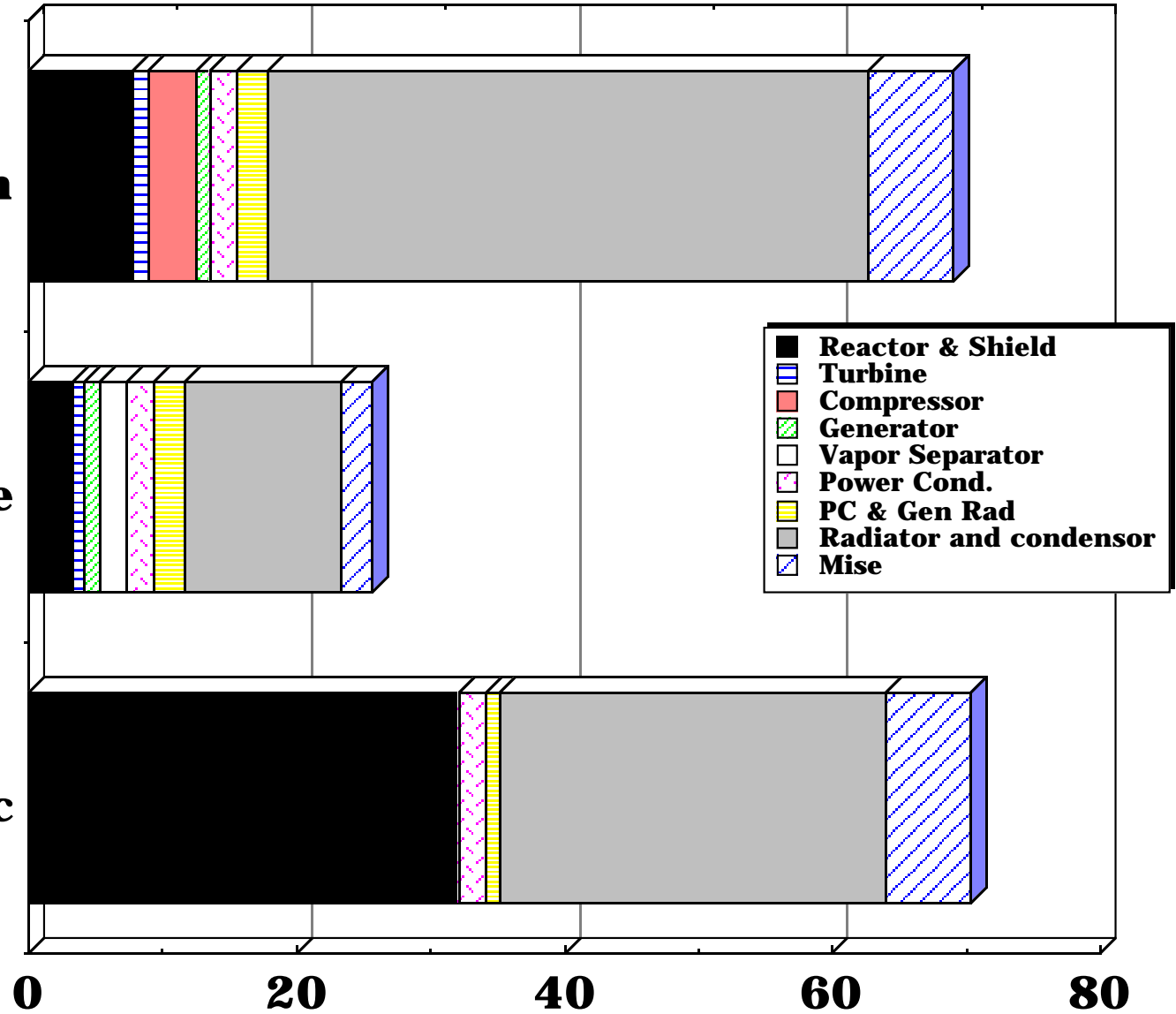
Mass of Steady State 10 MWe Space Power System

1 Year Operating Time

1500 K Brayton

1350 K Rankine

Thermionic



Mass-Tonnes

Comparison of Specific Masses for Multi Megawatt Space Power Sources

A.) Burst Mode

- Within the range of 100-1000 MWe, the *specific* power density (kg/kWe) does not depend on the power level.
- General Assumptions:
 - 1.) The H₂ coolant from the weapon is used as a working fluid in the power source.
 - 2.) The weapons put out more H₂ than the power supply needs, therefore the H₂ is not included in the power supply mass.

Compare

Reactors	Batteries Fuel Cells	O ₂ -H ₂ Combustion
• Open Gas • Brayton • Rankine • Thermionic	• 100 Wh/kg • 500 Wh/kg	• Open System

See Figure

In general, open systems are lighter than closed systems, but the H₂ and H₂O effluent can interfere with the weapon system

- *Note: There is no advantage to a closed system if the cooling system of the weapon is open!*

Table of Power System Weights

General Observations

- 1.) Reactor mass is < 2 % of system mass in open gas cooled systems (< 4 % if the load specific power conditioning system is subtracted)**
- 2.) Power conditioning represents a significant portion of the total mass, and that system depends strongly on the load (weapon)**
- 3.) Electromagnetic Launch weapons require almost no power conditioning (can use power directly from the power system)**
- 4.) Free Electron Laser and Neutral Particle Beam weapons use substantial power conditioning to provide 1MV DC power for RF generation**
- 5.) Closed Brayton and Rankine cycles dominated by radiator mass**

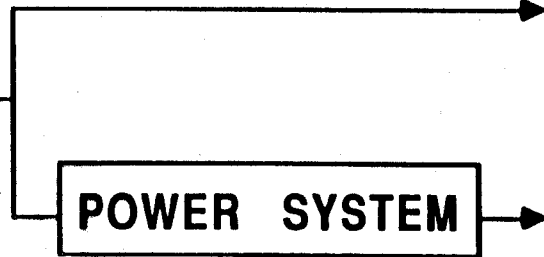
SPAS POWER SYSTEMS



OPEN

H^2 →

WEAPON



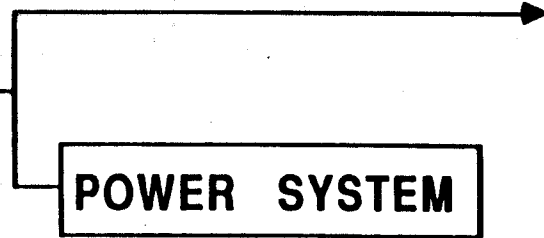
EFFLUENT

POWER SYSTEM

**POWER SYSTEM
CLOSED**

H^2 →

WEAPON



H² EFFLUENT

POWER SYSTEM

**PLATFORM
CLOSED**

H^2 →

WEAPON



NO EFFLUENT

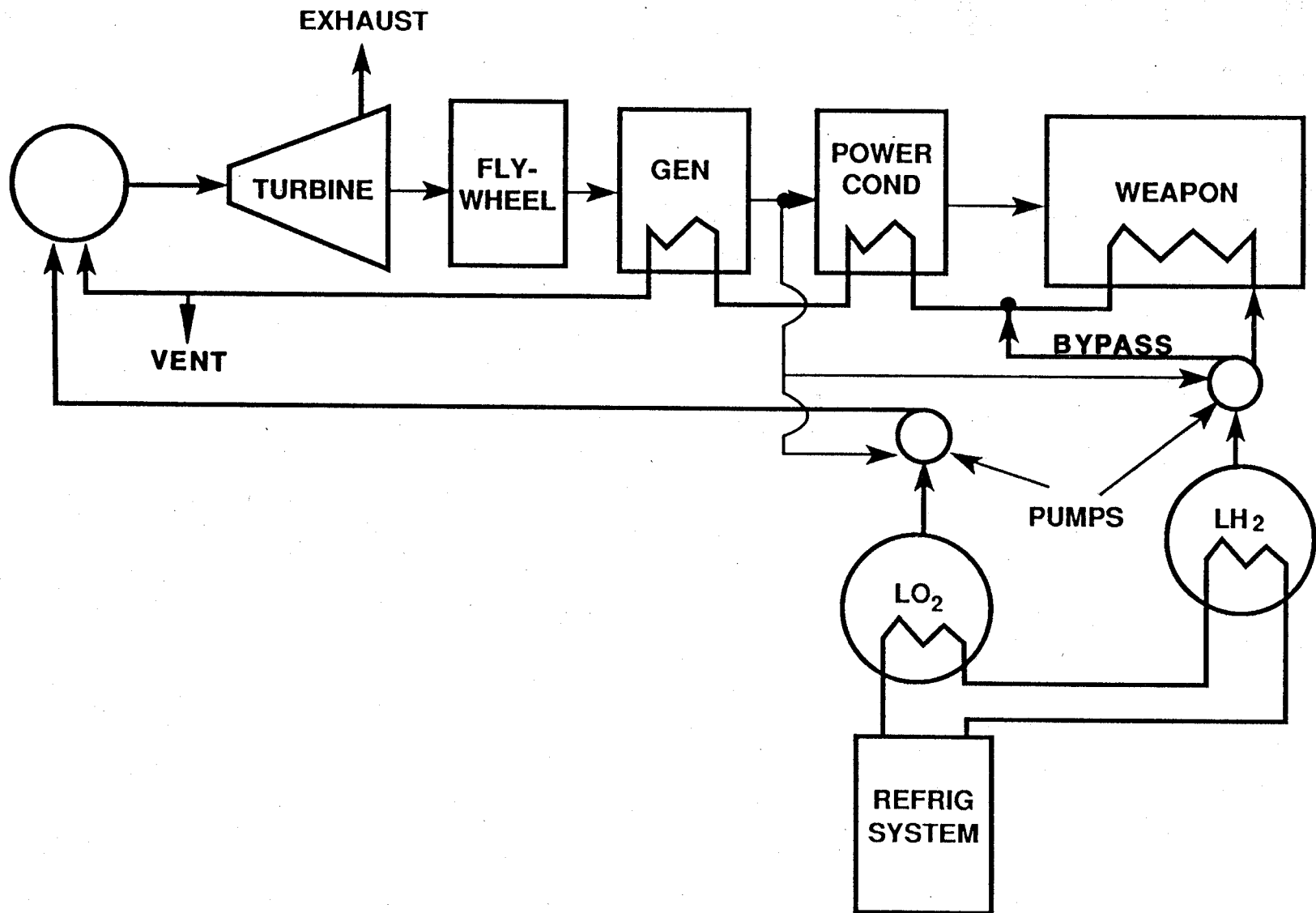
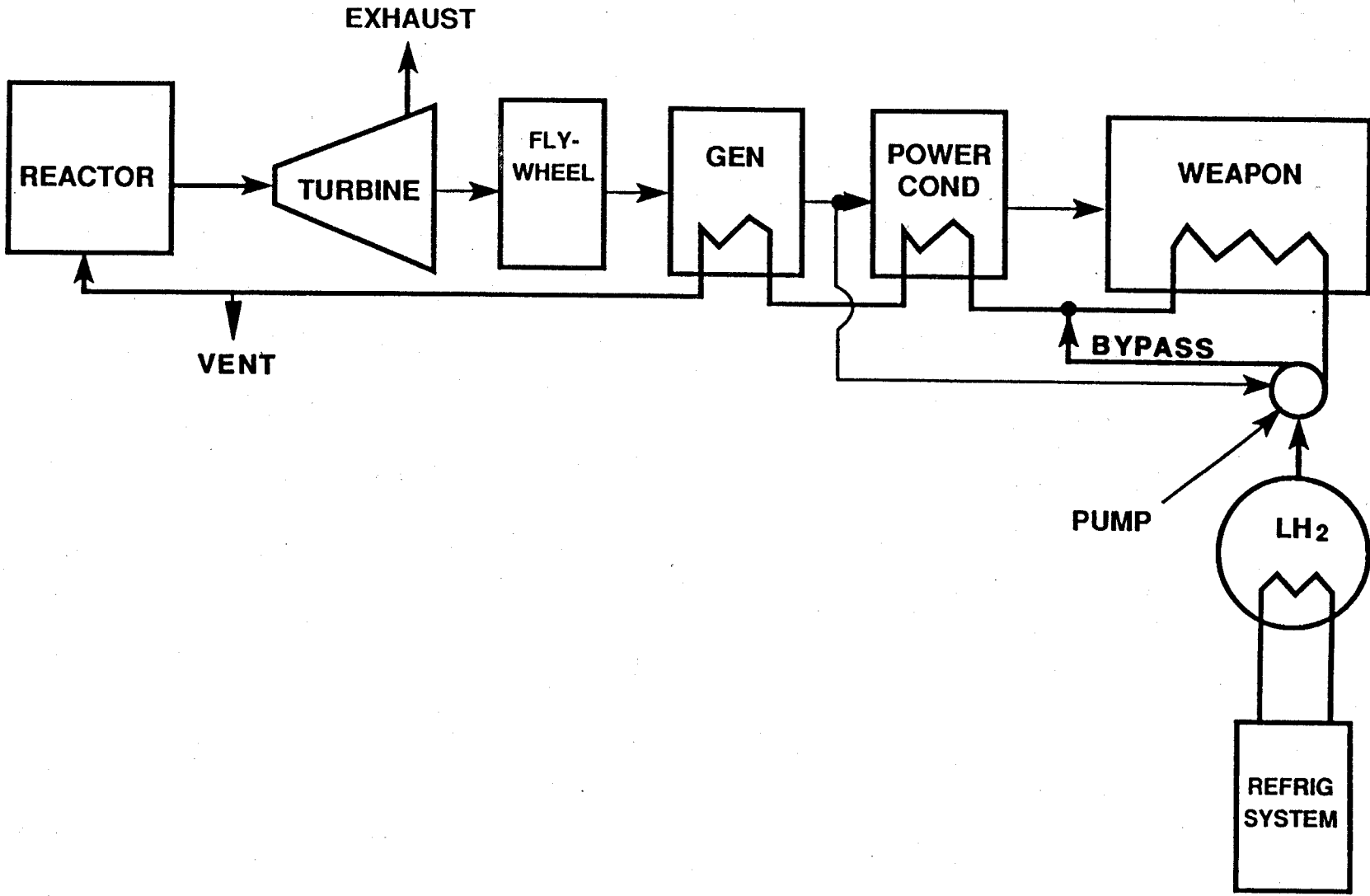
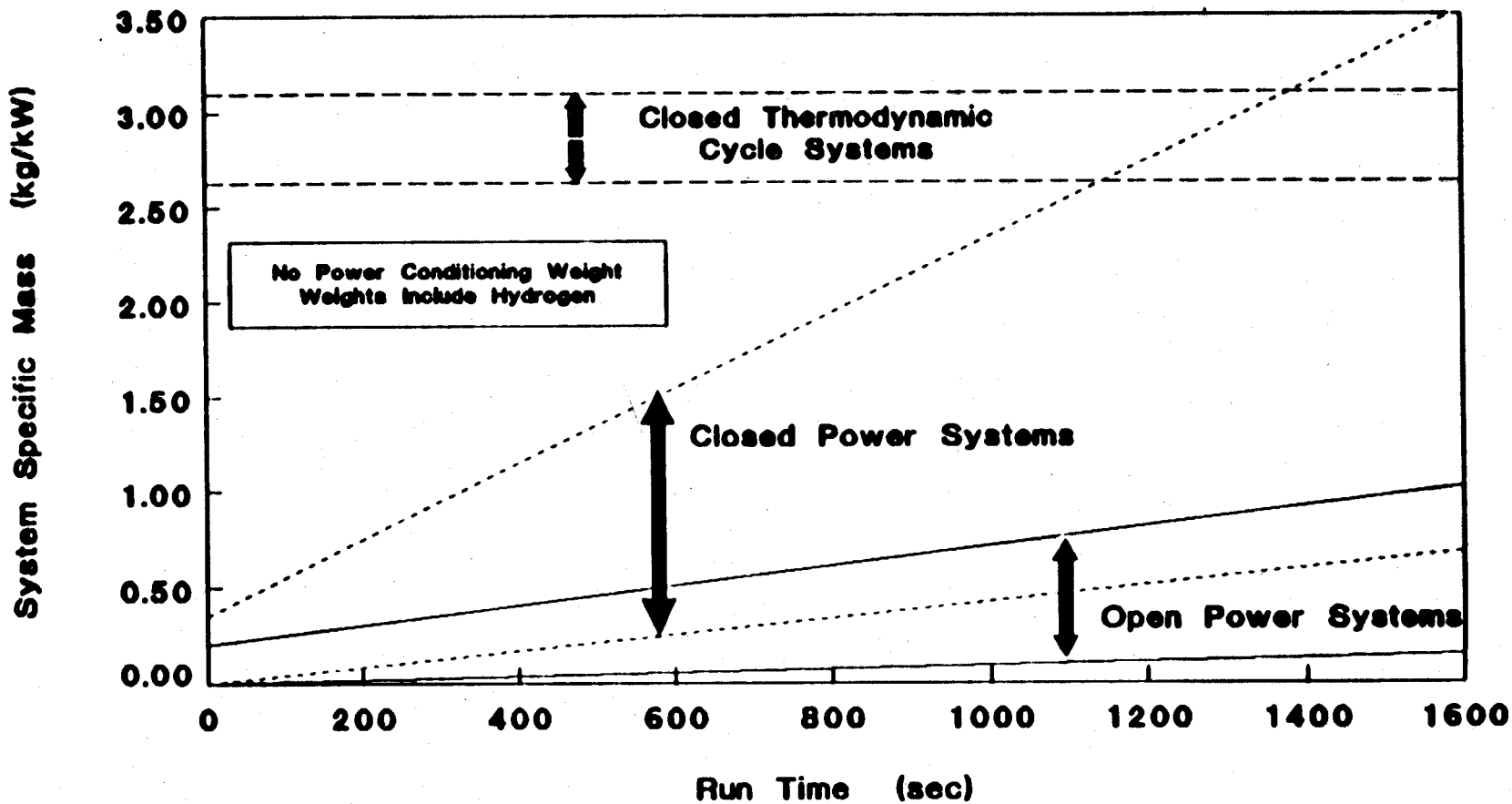


FIGURE 2. H₂-O₂ Combustion,



alternat

Weight Depends on Whether the System is Open or Closed and on Run Time



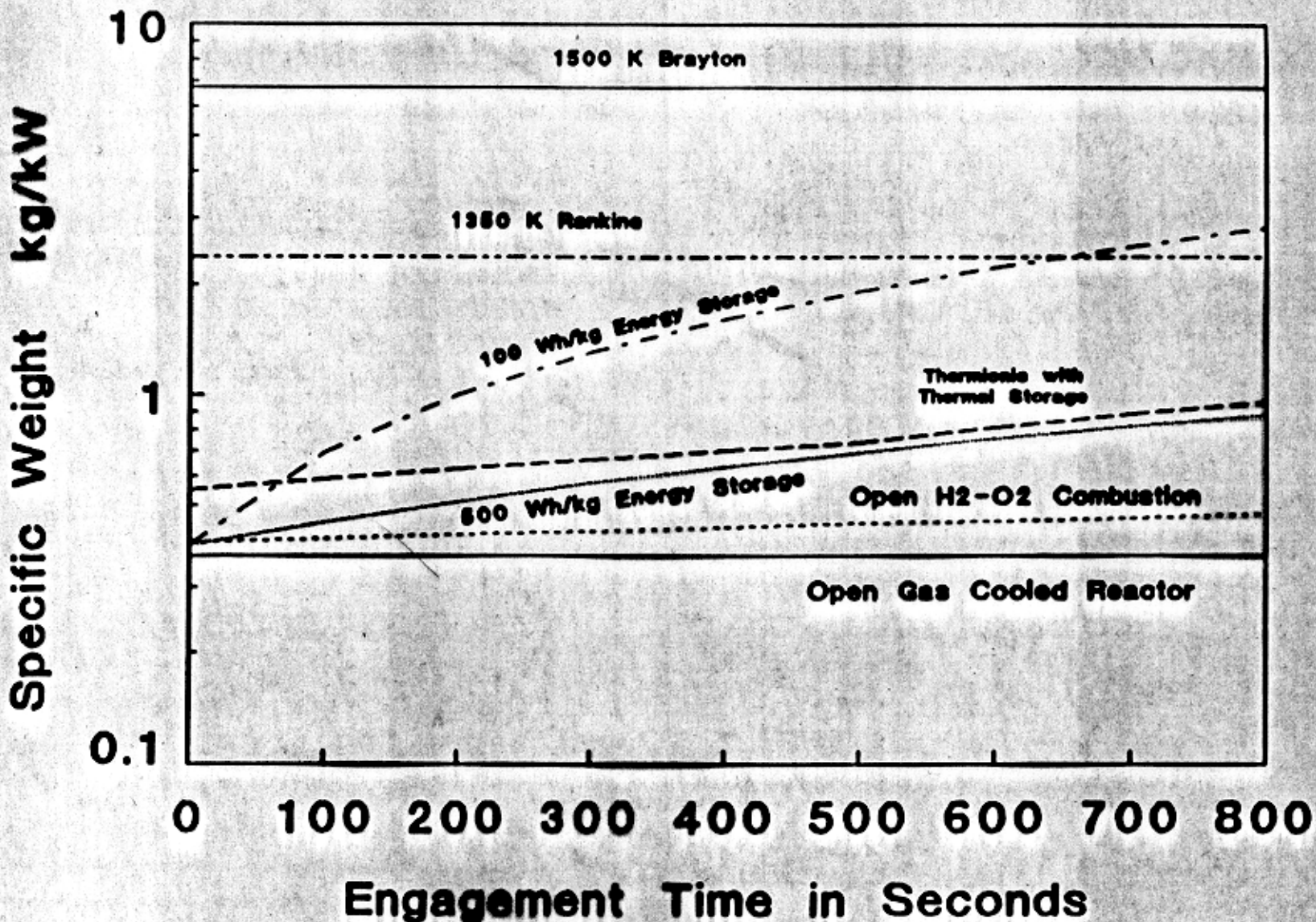


Figure A-1. Comparison of Specific Weights of Burst-Mode Space Power Systems